

Making Apps

By creating a list of components, you can plan out what you will need to learn in order for your app to work.

Use the below questions to help your brainstorming. This are no final decisions being made at this point. See this as you jotting down directions to get around, not an actual map.

What will the user need to do to 'get around' your app?

- Tap buttons?
- Enter Text?
- Swipe?

What will the user see or interact with?

- Photos/images?
- Video?
- Audio?

Will the user be connected with anything?

- Social Media sharing?
- Website?
- Other apps?

What information will you need from the user?

- Numbers?
- Text?
- Y or N? / True or False? Statements
- Personal details, like age or gender?
- How many times a user does something?

Will their phone collect any information from the user?

- Location, using GPS?
- Timer?
- Pedometer or Accelerometer?

Will any of that information change?

- Is it location based? age based? mood based? date based? etc.

What information will you store about the user?



How will you store information you receive from the user?

- By categories?
- By score?
- Using a web database?
- Using a table?

Are there any conditions to your user's experience?

Do certain answers/choices prompt certain results?

Will there be anything your user consistently experiences if he/she does something?

- Music?
- Scoring?
- Animation?

Will the app need to collect/send data elsewhere for the user?

- From a website, like for the weather forecast?
- By sending a text?